

IP QoS interconnect business impact of new IETF simplification

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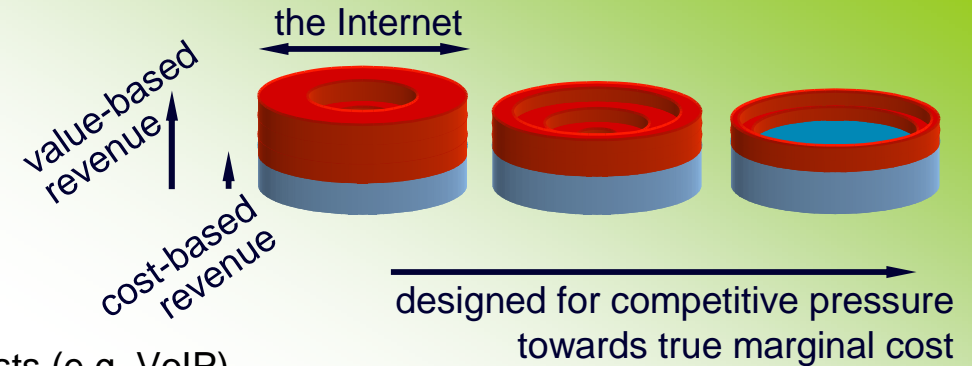
scope of talk

IP quality of service for inelastic apps

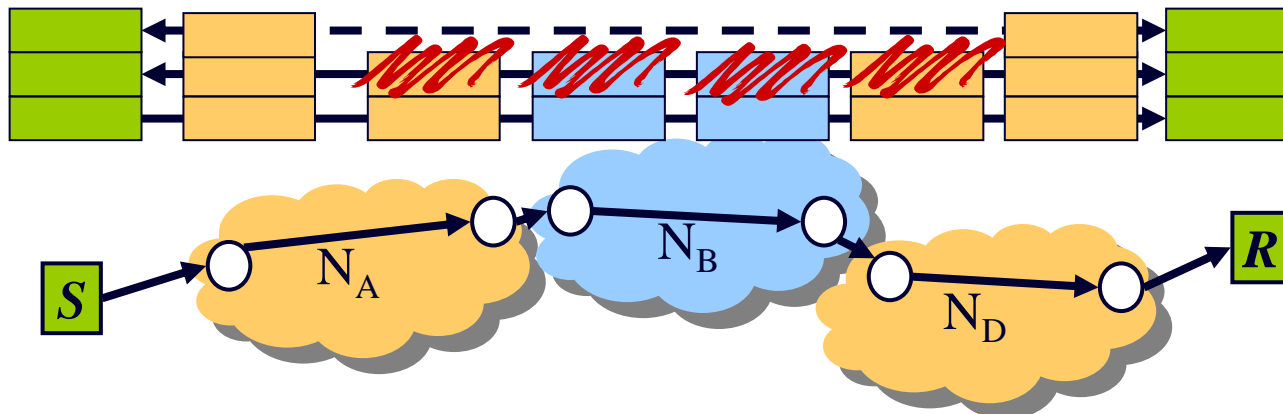
- inelastic applications
 - streamed media needing min bandwidth / latency / jitter
 - primarily interactive voice & video (fixed & mobile)
- new approach to QoS in the data plane
 - charging for session signalling \neq charging for session QoS
- in UK alone, prediction (in 2005) for 2009
 - 39% of UK comms services revenue will depend on IP QoS interconnect
 - = 79% from apps that depend on QoS
 - x 49% that depend on interconnect
 - and will have shifted to IP interconnect by 2009



summary



- over IP, currently choice between
 - A. “good enough” service with no QoS costs (e.g. VoIP)
 - but can brown-out during peak demand or anomalies
 - B. fairly costly QoS mechanisms – either admission control or generous sizing
- this talk: where the premium end of the market (B) is headed
 - a new IETF technology: pre-congestion notification (PCN)
 - service of ‘B’ but mechanism cost competes with ‘A’
 - assured bandwidth & latency + PSTN-equivalent call admission probability
 - fail-safe fast recovery from even multiple disasters
- core networks could soon fully guarantee sessions without touching sessions
 - some may forego falling session-value margins to compete on cost



app signal (SIP)	per session
QoS admission	
priority forwarding	bulk data
& PCN	



legend

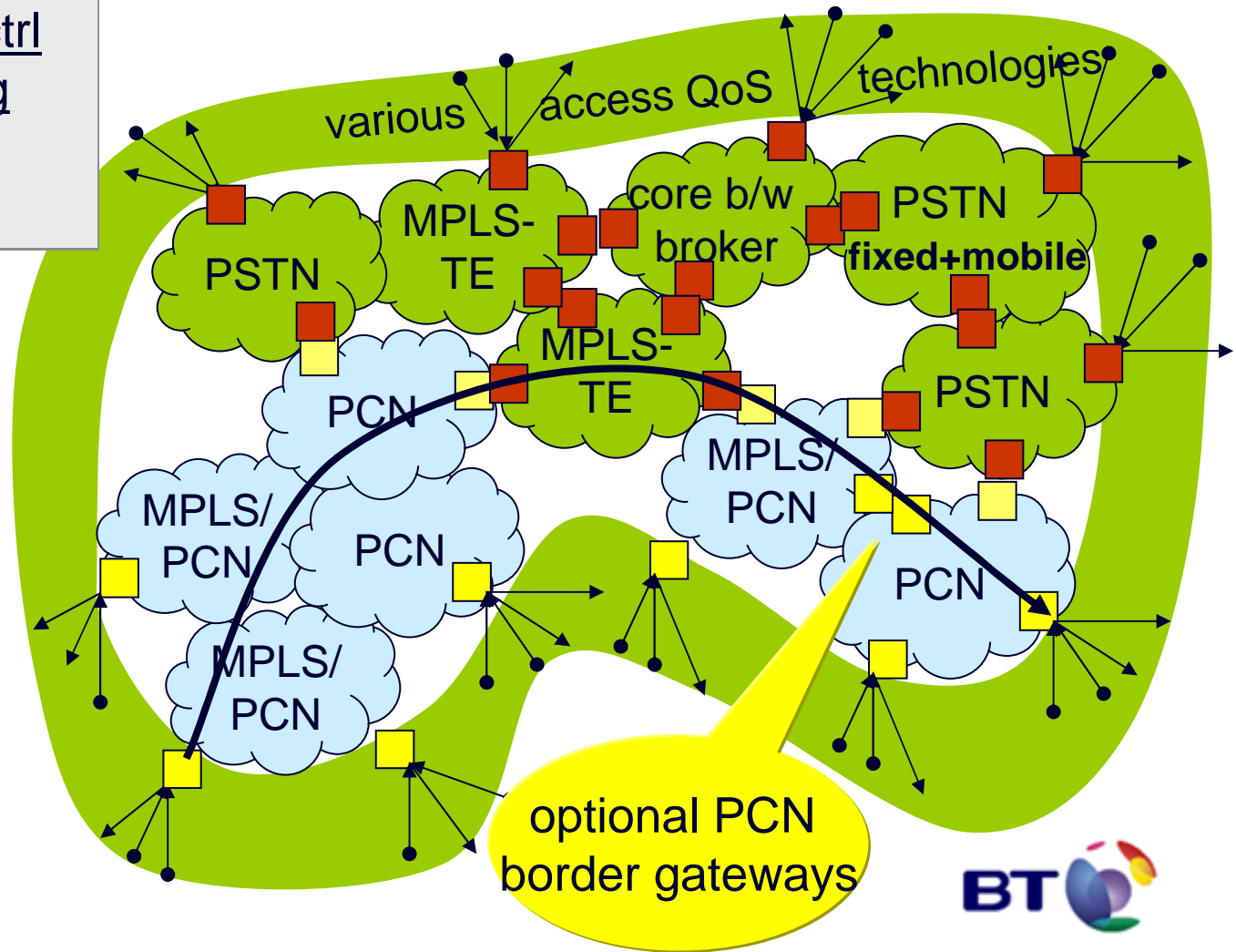
- connection-oriented (CO) QoS
- PCN QoS

flow admission ctrl
& border policing

- PCN / CO
- CO / CO

PCN

the wider it is deployed
the more cost it saves



Still initiated by end to end app layer signalling (SIP)

Figure focuses on layers below



PCN status



- main IETF PCN standards scheduled for Mar'08
 - main author team from companies on right (+Universities)
 - wide & active industry encouragement (no detractors)
- IETF initially focusing on *intra*-domain
 - but chartered to “keep *inter*-domain strongly in mind”
 - re-charter likely to shift focus to interconnect around Mar'08
- detailed extension for interconnect already tabled (BT)
 - holy grail of last 14yrs of IP QoS effort
 - fully guaranteed global internetwork QoS with economy of scale

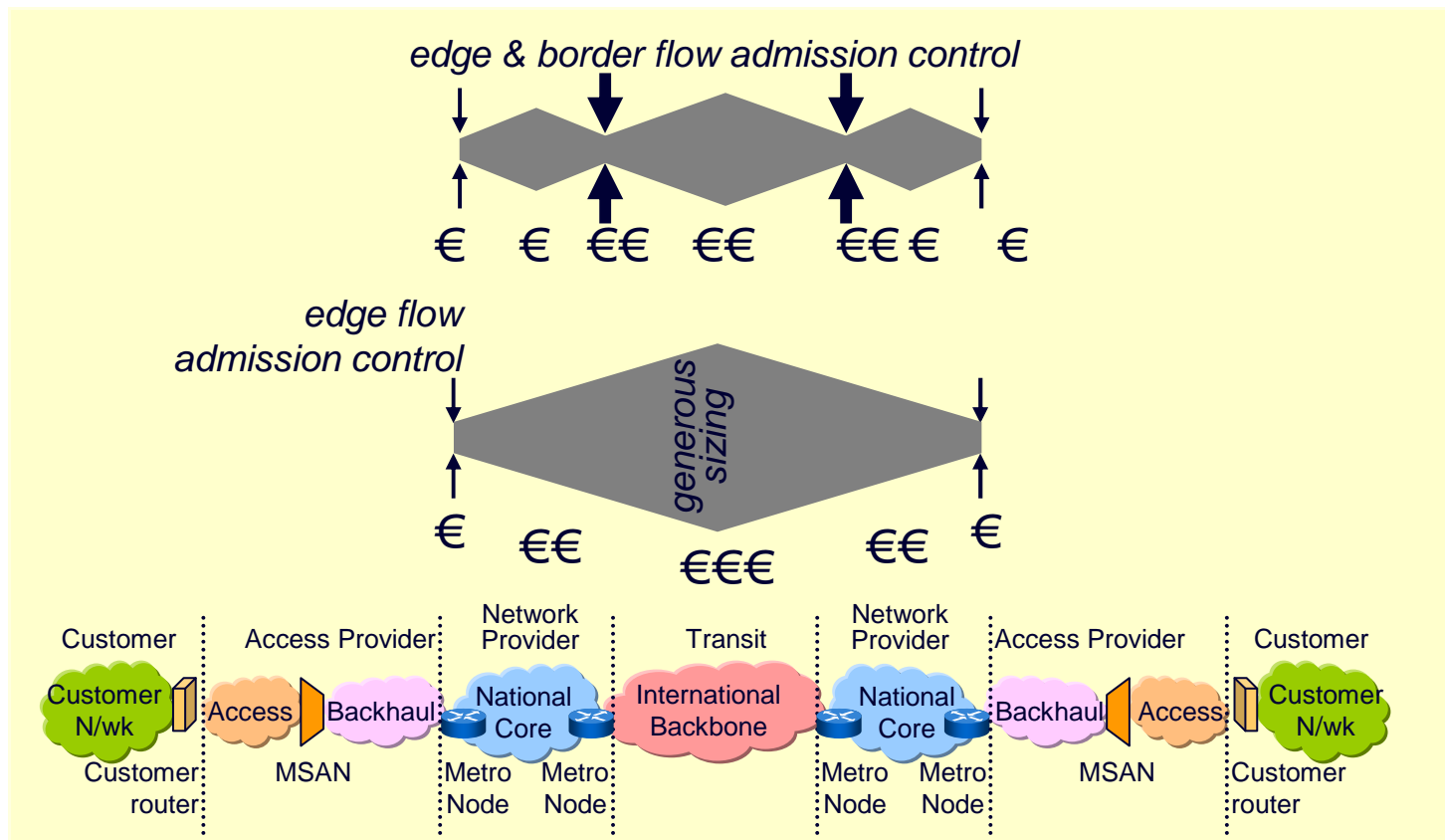


- BT's leading role: extreme persistence
 - 1999: identified value of original idea (from Cambridge Uni)
 - 2000-02: BT-led EU project: extensive economic analysis & engineering
 - 2003-06: extensive further simulations, prototyping, analysis
 - 2004: invented globally scalable interconnect solution
 - 2004: convened vendor design team (2 bringing similar ideas)
 - 2005-07: introduced to IETF & continually pushing standards onward
 - 2006-07: extending to MPLS & Ethernet with vendors



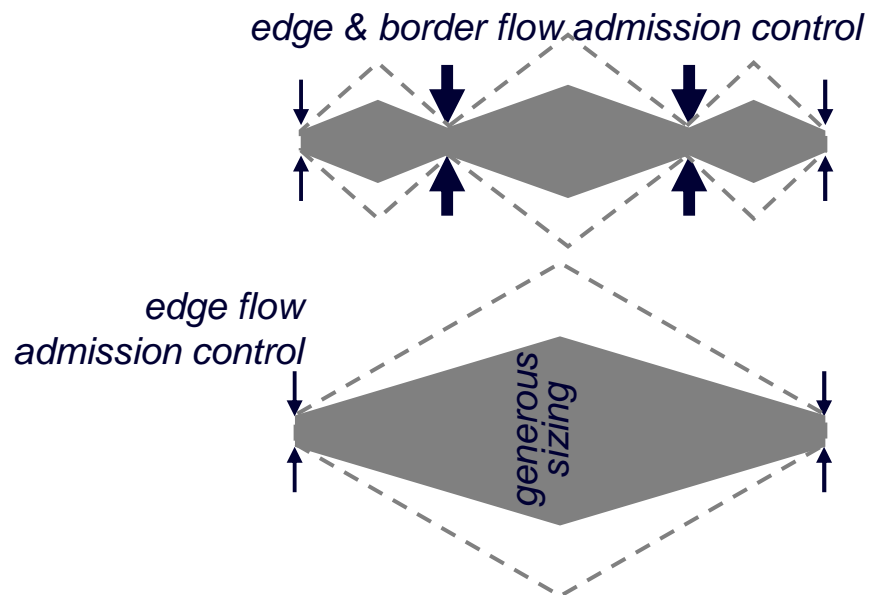
classic trade-off with diseconomy of scale either way seen in all QoS schemes before PCN

- flow admission ctrl (smarts) vs. generous sizing (capacity)
 - the more hops away from admission control smarts
 - the more generous sizing is needed for the voice/video class



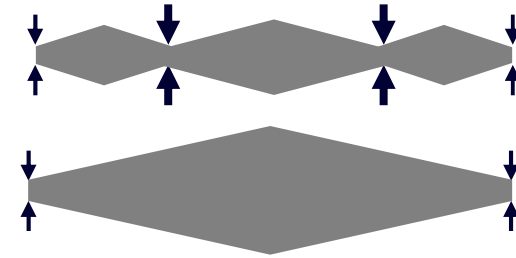
current Diffserv interior link provisioning for voice/video expedited forwarding (EF) class

- admission control at network edge but not in interior
 - use typical calling patterns for base size of interior links, then...
 - add normal, PSTN-like over-provisioning to keep call blocking probability low
 - add extra Diffserv generous provisioning in case admitted calls are unusually focused



- residual risk of overload
 - reduces as oversizing increases
- stakes
 - brown out of *all* calls in progress

new IETF simplification pre-congestion notification (PCN)



- PCN: radical cost reduction
 - compared here against simplest alternative – against 6 alternatives on spare slide
 - no need for any Diffserv generous provisioning between admission control points
 - 81% less b/w for BT's UK PSTN-replacement
 - ~89% less b/w for BT Global's premium IP QoS
 - still provisioned for low (PSTN-equivalent) call blocking ratios as well as carrying re-routed traffic after any dual failure
 - no need for interior flow admission control smarts, just one big hop between edges
- PCN involves a simple change to Diffserv
 - interior nodes randomly *mark* packets as the class nears its provisioned rate
 - pairs of edge nodes use level of marking between them to control flow admissions
 - much cheaper and more certain way to handle very unlikely possibilities
- interior nodes can be IP, MPLS or Ethernet
 - can use existing hardware, tho not all is ideal



PCN best with new interconnect business model

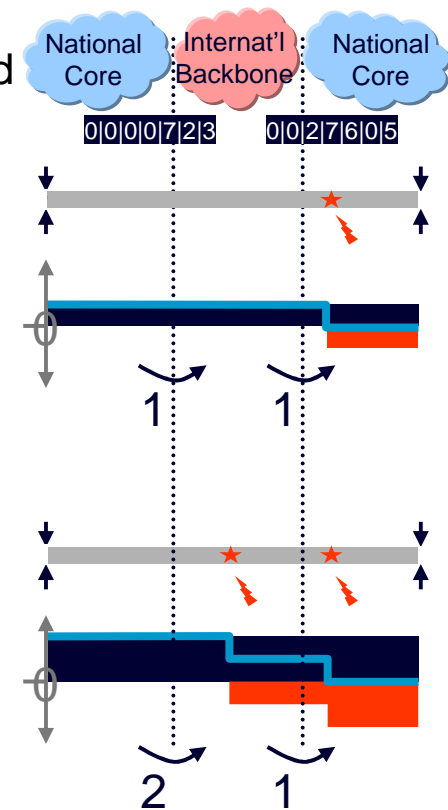
bulk border QoS

- can deploy independently within each operator's network
 - with session border controllers & flow rate policing
 - preserves traditional interconnect business model
- but most benefit from removing all per-flow border controls
 - instead, simple bulk count of bytes in PCN marked packets crossing border
 - out of band (also helps future move to all-optical borders)
 - each flow needs just one per-flow admission control hop edge to edge
- new business model only at interconnect
 - no change needed to edge / customer-facing business models
 - not selling same things across interconnects as is sold to end-customer
 - but bulk interconnect SLAs with penalties for causing pre-congestion can create the same guaranteed retail service



accountability of sending networks

- in connectionless layers (IP, MPLS, Ethernet)
 - marks only meterable downstream of network being congested
 - but sending network directly controls traffic
- trick: introduce another colour marking (black)
 - contractual obligation for flows to carry as much black as red
 - sending net must insert enough black
 - black minus red = pre-congestion being caused downstream
 - still measured at borders in bulk, not within flows
- apportionment of penalties
 - for most metrics, hard to work out how to apportion them
 - as local border measurements decrement along the path they naturally apportion any penalties



border aggregation

simple internalisation of all externalities

legend: a single flow

downstream
pre-congestion
marking [%]

bit rate

area =
instantaneous
downstream
pre-congestion

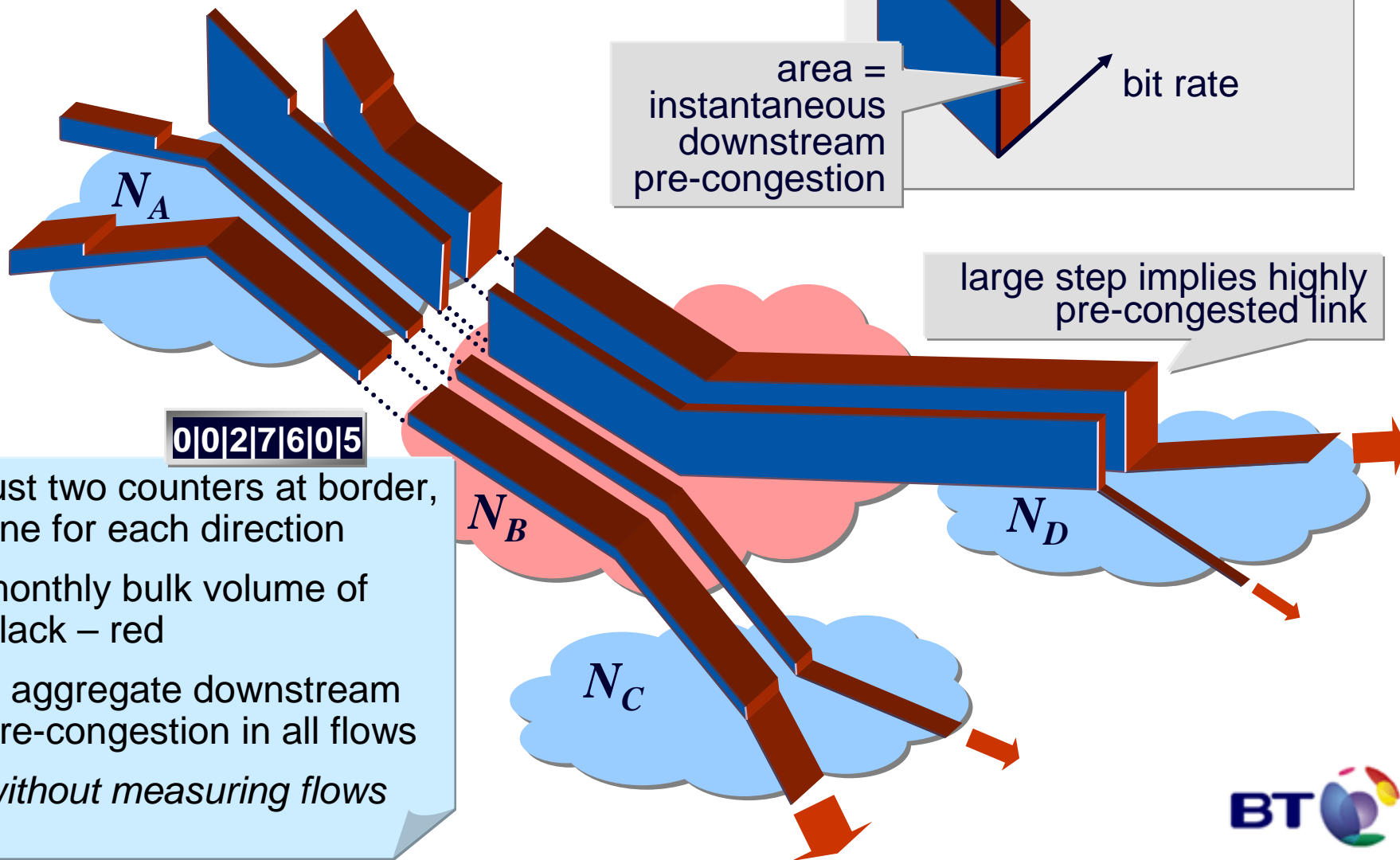
large step implies highly
pre-congested link

0|0|2|7|6|0|5

just two counters at border,
one for each direction

monthly bulk volume of
black – red

= aggregate downstream
pre-congestion in all flows
without measuring flows



next steps

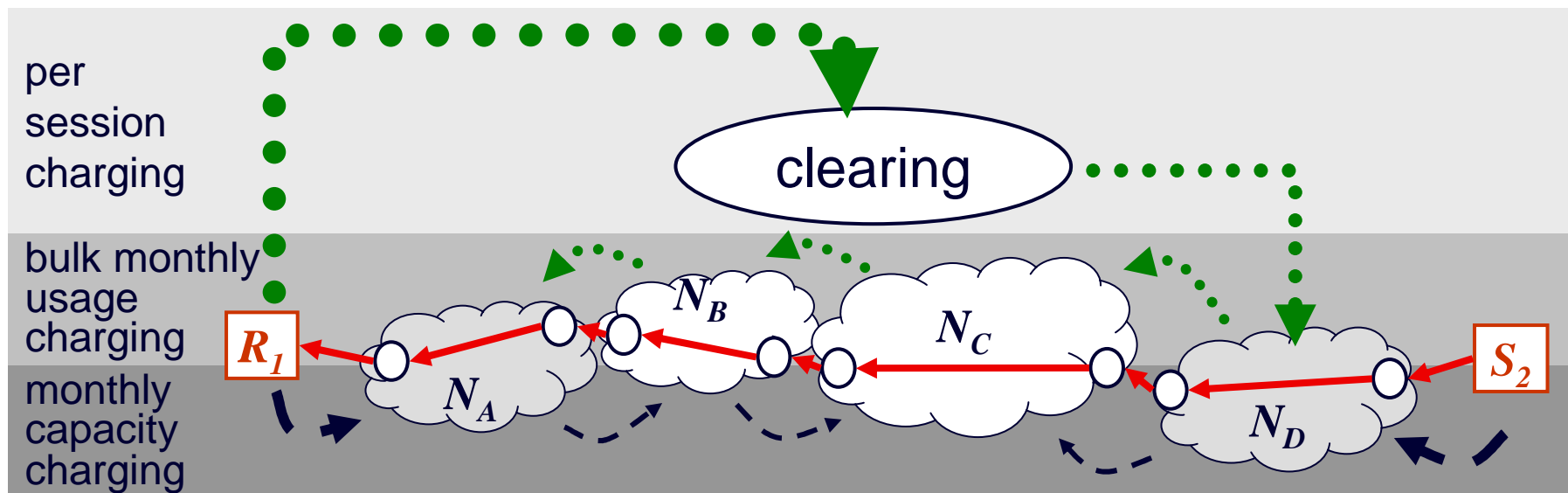
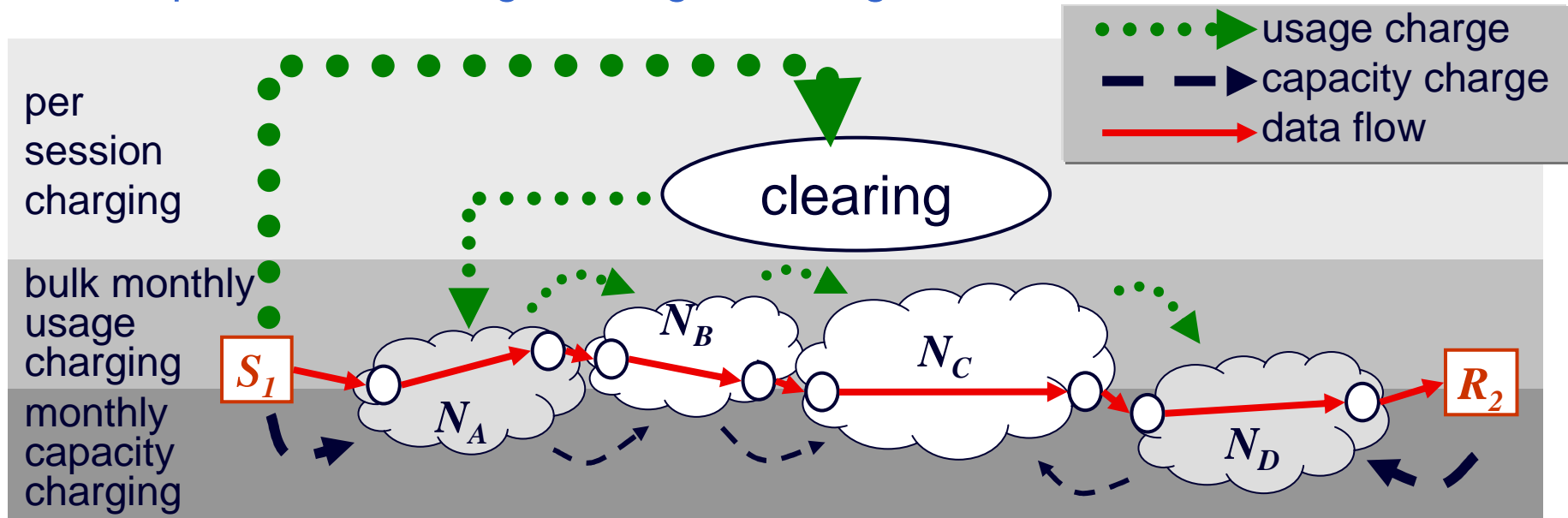
where the IETF stops

- IETF supplies the metric
 - chosen based on economics: competition driving to marginal cost
- operators build/agree interconnect business models
 - will need to thrash out the business implications in depth
- the necessary *downstream* pre-congestion metric
 - requires a valuable packet header bit that others want
 - debate will come to a head during 2008

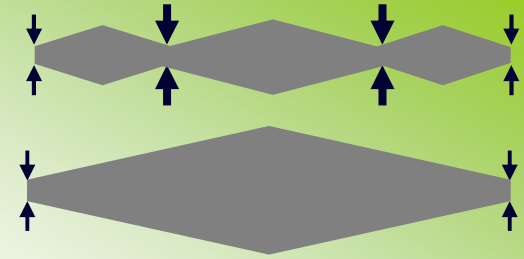


possible business model around edge-edge PCN

duplex call with edge-to-edge clearing



in conclusion



- a new IETF technology: pre-congestion notification (PCN)
 - carrier-grade QoS but intrinsic cost competes with no-QoS services
- scheduled for 2008
 - intra-domain standards Q1'08
 - interconnect depends on outcome of IETF debate during 2008
 - tremendous achievement: grail of last 14 years of Internet QoS effort
 - fully guaranteed global *inter-network* QoS with economy of scale
- business model implications
 - core networks could fully guarantee sessions without touching sessions
 - some may forego falling session-value margins to compete on cost



more info

- Diffserv's scaling problem
 - Andy B. Reid, *Economics and scalability of QoS solutions*, BT Technology Journal, 23(2) 97–117 (Apr'05)
- PCN interconnection for commercial and technical audiences:
 - Bob Briscoe and Steve Rudkin, *Commercial Models for IP Quality of Service Interconnect*, in BTTJ Special Edition on IP Quality of Service, 23(2) 171–195 (Apr'05) <www.cs.ucl.ac.uk/staff/B.Briscoe/pubs.html#ixqos>
- IETF PCN working group documents <tools.ietf.org/wg/pcn/> in particular:
 - Phil Eardley (Ed), *Pre-Congestion Notification Architecture*, Internet Draft <www.ietf.org/internet-drafts/draft-ietf-pcn-architecture-00.txt> (Aug'07)
 - Bob Briscoe, *Emulating Border Flow Policing using Re-ECN on Bulk Data*, Internet Draft <www.cs.ucl.ac.uk/staff/B.Briscoe/pubs.html#repcn> (Jun'07)
- These slides <www.cs.ucl.ac.uk/staff/B.Briscoe/present.html#0709ixqos>



IP QoS interconnect

business impact of new IETF simplification

spare slides

QoS trade-offs FAQ -

comparative evaluation -

how PCN works -

usage charging model today -

Q&A



classic cost trade-offs for assured QoS

FAQ

Q Why are IP admission control smarts costly at trust borders?

A Flows switch between aggregates at borders so must police packet rate in each microflow, otherwise cheating networks request low b/w but take high.

Q Why does generous sizing have to be so costly?

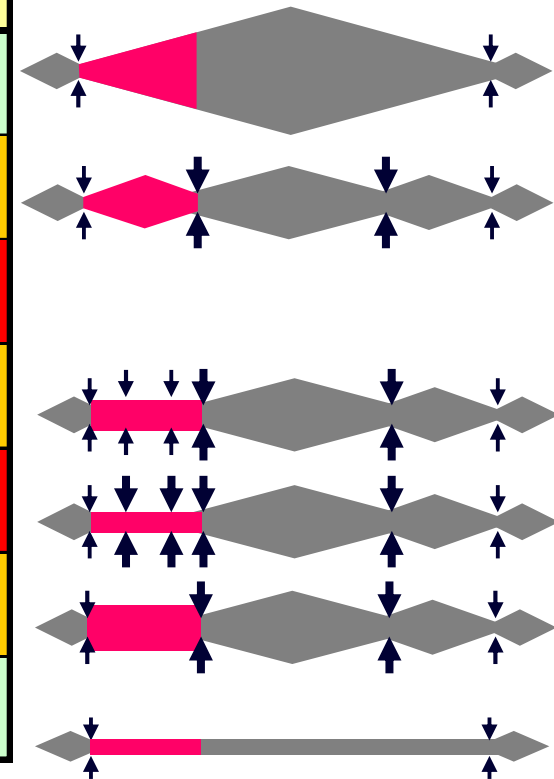
A Sufficient capacity for anomalies: failures, disasters, flash crowds. No matter how much oversizing, always residual risk of overload breaking up *all* calls in progress



core & interconnect QoS

comparative evaluation

	inter-connect	brown-out risk	opex	capex	
				capacity	flow smarts
Diffserv with edge AC but no border AC	bulk rate	finite	££	£££	£
Diffserv with edge and border AC	flow AC	finite	££	££	££
core bandwidth broker	vapour-ware?	finite?	££	£	£££
MPLS-TE hard LSPs and border AC	flow AC	~0	£	££	££
MPLS-TE soft LSPs and border AC	flow AC	~0	£	£	£££
non-blocking core and border AC	flow AC	~0	£	££	££
PCN	bulk congestion	~0	£	£	£






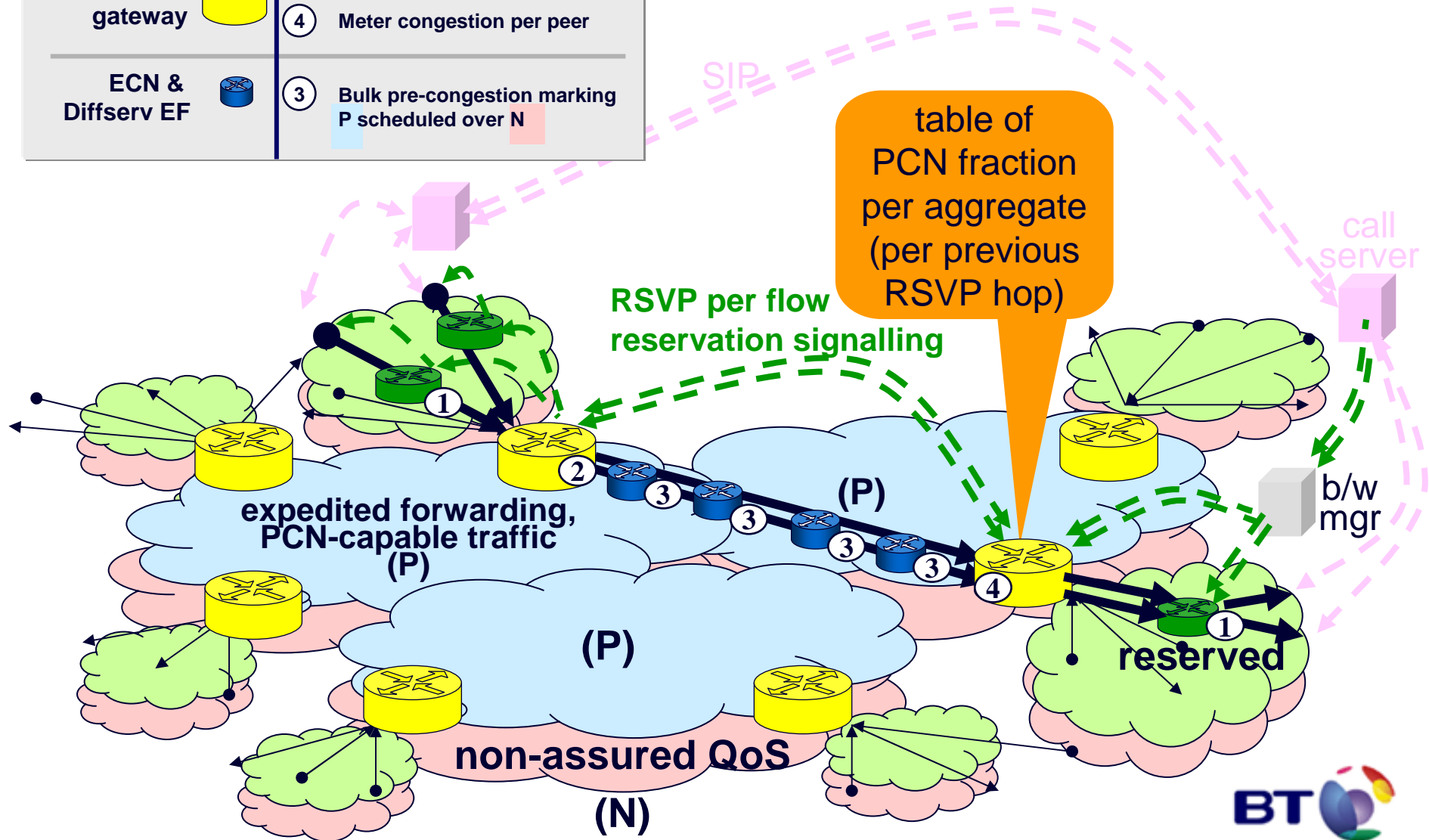
downside to PCN: not available yet

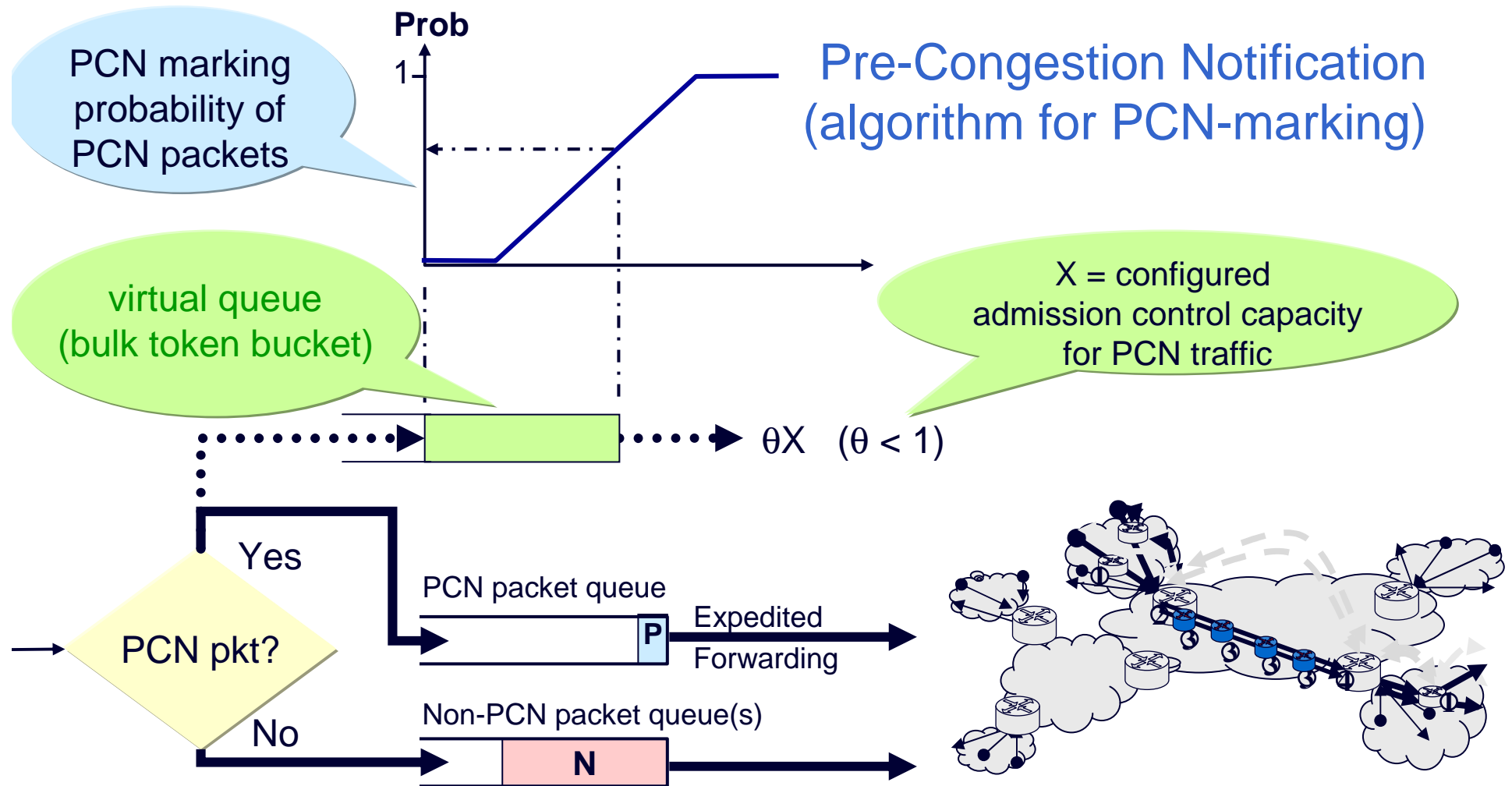


PCN system arrangement

highlighting 2 flows

IP routers	Data path processing
Reservation enabled 	① Reserved flow processing
RSVP/PCN gateway 	② Policing flow entry to P ④ Meter congestion per peer
ECN & Diffserv EF 	③ Bulk pre-congestion marking P scheduled over N

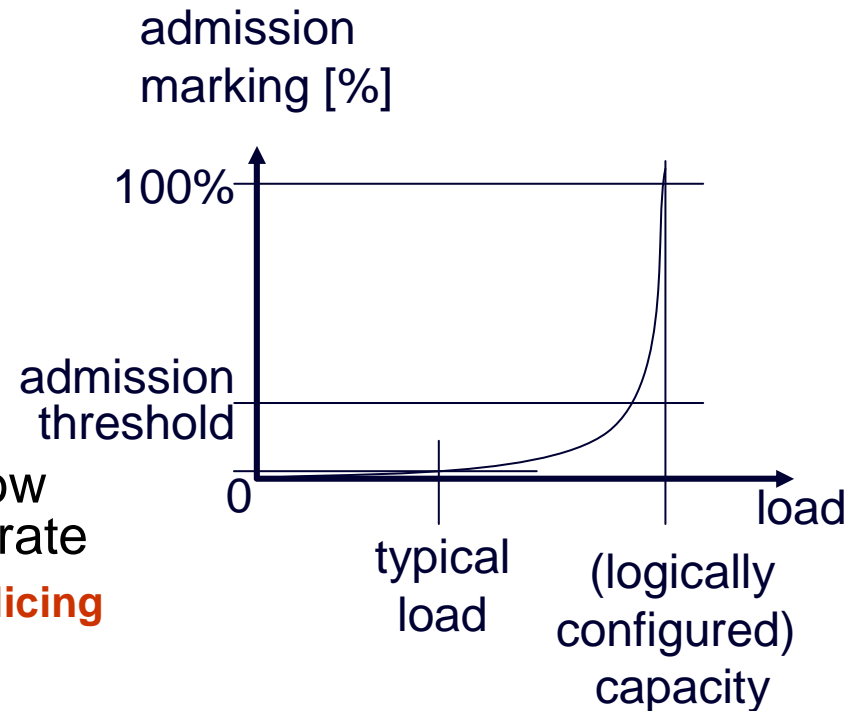




- virtual queue (a conceptual queue – actually a simple counter):
 - drained somewhat slower than the rate configured for adm ctrl of PCN traffic
 - therefore build up of virtual queue is 'early warning' that the amount of PCN traffic is getting close to the configured capacity
 - NB mean number of packets in real PCN queue is still very small

solution rationale

- <0.01% packet marking at typical load
 - addition of any flow makes little difference to marking
- penalties to ingress of each flow appear proportionate to its bit rate
 - **emulates border flow rate policing**
- as load approaches capacity
 - penalties become unbearably high (~1000x typical)
 - insensitive to exact configuration of admission threshold
 - **emulates border admission control**
- neither is a perfect emulation
 - but should lead to the desired behaviour
 - fail-safes if networks behave irrationally (e.g. config errors) – see draft



possible current business model

edge-to-edge clearing

